### **Distributed Knowledge and Announcements**

a geometry and announcement based approach

#### Can BAŞKENT

Department of Computer Science, The Graduate Center of the City University of New York

cbaskent@gc.cuny.edu www.canbaskent.net

December 11th, 2008

◆□▶ ◆□▶ ◆三▶ ◆三▶ 三三 のへで

## Contents

Introduction Announcements Multi-agent Epistemic Logic

Geometry of Multi-Agent Epistemic Logic Combining Knowledge in a Topology Merging Topologies

Announcements

Conclusion and Discussion Conclusion Last Remarks References



Introduction	Multi-Agent Geometry	
• <b>00</b> 00000	00 000	0 0000 000
Appouncements		

## Public Announcements Concept and Syntax

Public announcements update the models by state elimination. After a truthful announcement, the states which do not conform with the announcement are eliminated. This brings along the restriction of the accessibility relation, too.

The language of public announcement logic is that of basic modal logic extended with the formulae of the form  $[\varphi]\psi$  with the intended meaning that *after the public announcement of*  $\varphi$ ,  $\psi$  *holds.* The important restriction is the fact that both  $\varphi$  and  $\psi$  should be basic modal formulae, i.e. an announcement cannot announced.

< < >> < </p>

Introduction	Multi-Agent Geometry	
<b>000</b> 00000	00	0 0000 000
Announcements		

# Public Announcements

## Definition Let $\mathcal{M} = \langle W, \{R_i\}_{i \in I}, V \rangle$ be a model. $\mathcal{M}, w \models K_i \varphi$ iff $\mathcal{M}, v \models \varphi$ for each v such that $(w, v) \in R_i$ $\mathcal{M}, w \models [\varphi] \psi$ iff $\mathcal{M}, w \models \varphi$ implies $\mathcal{M} | \varphi, w \models \psi$

Here, the model  $\mathcal{M}|\varphi = \langle W', \{R'_i\}_{i \in I}, V' \rangle$  we obtain after the update is defined by restricting  $\mathcal{M}$  to those states where  $\varphi$  holds. Define  $(\varphi)^{\mathcal{M}} = \{v \in W : \mathcal{M}, v \models \varphi\}$ . Hence,  $W' = \{w \in W : w \models \varphi\}$ , i.e.  $W' = W \cap (\varphi)^{\mathcal{M}}$ ;  $R'_i = R_i \cap (W' \times W')$  and finally  $V'(p) = V(p) \cap W'$ .

イロト イポト イヨト イヨト

Introduction	Multi-Agent Geometry	Conclusion
<b>00</b> 00000	00 000	0 0000 000
Announcements		

## Public Announcements Proof System

The proof system of public announcement logic is the proof system of multi-modal **S5** epistemic logic with the following additional axioms.

Atoms Partial Functionality Distribution Knowledge Announcement

$$\begin{split} & [\varphi] p \leftrightarrow (\varphi \to p) \\ & [\varphi] \neg \psi \leftrightarrow (\varphi \to \neg [\varphi] \psi) \\ & [\varphi] (\psi \land \chi) \leftrightarrow ([\varphi] \psi \land [\varphi] \chi) \\ & [\varphi] \mathsf{K}_i \psi \leftrightarrow (\varphi \to \mathsf{K}_i [\varphi] \psi) \end{split}$$

The rule of inference is called the *announcement generalization* and is described as follows.

From  $\vdash \psi$ , derive  $\vdash [\varphi]\psi$ .

Introduction ○○○ ●○○○○	Multi-Agent Geometry 00 000	Conclusion 0 0000 000
Multi-agent Epistemic L	ogic	
Multi-agen	t case	

It is S4

We will utilize multi-agent epistemic logic with reflexive and transitive accessibility relation  $R_i$  for each agent *i*. Therefore our multi-agent logic will be  $\underbrace{\mathbf{S4} \oplus \mathbf{S4} \oplus \cdots \oplus \mathbf{S4}}_{k-\text{times}}$ , where

k is the number of agents, i.e.  $I = \{i_1, \cdots, i_k\}$ 



• • • • • • • • • • • • • •

Can BAŞKENT

Introduction	Multi-Agent Geometry	
000 0●000	00	0 0000 000
Multi-agent Epistemic Lo	gic	

## **Bisimulation**

#### Multi-Agent Process Equivalence

A bisimulation is an equivalence relation between two modal models establishing the process equivalence of the models in question. The precise definition is as follows. Let  $\mathcal{M} = \langle W, \{R_i\}_i, V \rangle$  and  $\mathcal{M}' = \langle W', \{R'_i\}_i, V' \rangle$  be two models. A nonempty binary relation  $\sim$  is a bisimulation between  $\mathcal{M}$  and  $\mathcal{M}'$  if:

- 1. If  $w \sim w'$ , then both w and w' satisfy the same propositional letters.
- 2. If  $w \sim w'$  and  $wR_iv$ , then there is v' in W' such that  $v \sim and w'R'_iv'$  for all *i*.
- 3. If  $w \sim w'$  and  $w'R'_iv'$ , then there is v in W such that  $v \sim and wR_iv$  for all i.

Introduction	Multi-Agent Geometry	
000	00	00000
00000		0000
Multi-agent Epistemic Logic		

## Distributed Knowledge Definition

We say a group of agents I has distributed knowledge of  $\varphi$  if the "combined" knowledge of the agents in I implies  $\varphi$ . This expression corresponds to the following formula.

 $M, w \models D_I \varphi$  iff  $M, v \models \varphi$  for all v such that  $(w, v) \in \bigcap_{i \in I} R_i$ .



Can BAŞKENT

Introduction
000
00000

Multi-Agent Geometry

Announcement

Multi-agent Epistemic Logic

# Distributed Knowledge vs Bisimulation

As opposed to common knowledge and universal knowledge (*everyone knows*), distributed knowledge is **not** invariant under bisimulation.

Underlying reason for this observation is the fact that the bisimulations cannot distinguish (or count) the splitting of accessibility arrows although this is essential in the process of obtaining the distributed knowledge.



イロト イポト イヨト イヨ

Introduction	Multi-Agent Geometry	Announcements	Conclusion
000 00000	00 000		0 0000 000

Multi-agent Epistemic Logic

# Distributed Knowledge as a S4 Modality

 $\boldsymbol{D}$  as a basic modality

#### Lemma

For the distributed knowledge operator D for the group of agents I, the following holds:

- $\blacktriangleright \ [D\varphi \land D(\varphi \land \psi)] \to D\psi$
- $\blacktriangleright D\varphi \to \varphi$
- $\blacktriangleright D\varphi \to DD\varphi$

### Proof.

Trivial. However observe that, the first property is the **K** axiom and the second property corresponds to the reflexivity and final the last one corresponds to transitivity.

GRADUA

Combining Knowledge in a Topology

## Topology of Distributed Knowledge This is why we kept it S4

The oldest semantics of modal logics is topological semantics: 1944.

### Topological space

Topological space  $\mathcal{X}$  is a pair (X, T) where X is a set of points and T is the collection of subsets of X such that, the empty set and the whole set lie in T and it is closed under finite intersection and arbitrary unions.



< < >> < </p>

Announcements

Combining Knowledge in a Topology

# Topological Semantics of Distributed Knowledge A $\Sigma_2^0$ semantics for modalities

The semantic of topological interpretation for modal logic presents two new constructions: one for open sets and one for closed sets. They read as follows:  $M, w \models \Box \varphi$  iff  $\exists U \in T$  such that  $w \in U$  and  $\forall v \in U$  we have  $M, v \models \varphi$ . Dually,  $M, w \models \Diamond \varphi$  iff  $\forall U \in T$  such that  $w \in U \rightarrow \exists v \in U$  and

 $M, v \models \varphi.$ 



Can BAŞKENT

	Multi-Agent Geometry	
000 00000		0 0000 000
Merging Topologies		

## Intersection Topology

A framework for Distributed Knowledge

Definition  $(X, T_1 \cap T_2), x \models D_{\{1,2\}}\varphi$  iff  $\exists U \in T_1 \cap T_2$  such that  $x \in U$  and for all  $y \in U$  we then have  $(X, T_1 \cap T_2), y \models \varphi$ .

#### Lemma

For the given topological models  $(X, T_i)$  defined on the fixed set X, we then have

 $(X, \cap_i T_i), x \models D\varphi$  if and only if  $(X, T'), x \models \Box \varphi$ ,

g GRADUA

where T' is the intersection topology and  $\Box$  is the corresponding interior operator for T'. Furthermore, (X, T') is **S4** with the interior operator  $\Box$ .

	Multi-Agent Geometry	
000 00000		0 0000 000
Merging Topologies		

# Product Topology

Yet Another Framework for Distributed Knowledge

Given two topologies  $\langle X_1, T_1 \rangle$  and  $\langle X_2, T_2 \rangle$ , we have the product topology  $\langle X_1 \times X_2, T_1, T_2 \rangle$ . We define the  $\Box_i$  operators as follows for given  $(x_1, x_2) \in X_1 \times X_2$ .  $(x_1, x_2) \models \Box_1 \varphi$  if and only if  $\exists U_1 \in T_1$  such that  $x_1 \in U_1$  and  $\forall u \in U_1$  we then have  $(u, x_2) \models \varphi$ . Likewise, for  $\Box_2$ .

#### Lemma

 $(X \times X, T_1, T_2), (x_1, x_2) \models D\varphi$  if and only if  $\exists U_1 \in T_1$  and  $\exists U_2 \in T_2$  such that  $x_1 \in T_1$  and  $x_2 \in T_2$ , and  $\forall y_1 \in U_1, \forall y_2 \in W$ we then have  $(X \times X, T_1, T_2), (y_1, y_2) \models \varphi$ . It is also easy to see that D in product spaces also satisfies S4 axioms.

	Multi-Agent Geometry	Conclusion
000 00000		0 0000 000
Merging Topologies		

Fusion Topology Yet One Another Framework for Distributed Knowledge

Put two models together without no further restrictions to get their fusion.

Exercise

How to approach distributed knowledge in fusion spaces.



Can BAŞKENT

	Multi-Agent Geometry	Announcements	
00000	000		0000
			000
Internal vs External An	nouncements		

## Internal Announcements Prometheus' Announcement

We will call the public announcements made by an external agent *external announcements*. Consequently, an announcement by an agent within the group will be called an *internal announcements*.

 $\mathcal{M}, w \models [\varphi]_i \psi \text{ for } i \in I \quad iff \quad \mathcal{M}, w \models K_i \varphi \text{ implies } \mathcal{M} | \varphi, w \models \psi.$ 



Can BAŞKENT

Introduction 000 00000 Multi-Agent Geometry 00 000 Announcements



Conclusion

## How to Combine Geometry and Announcements Contraction Mappings

#### They formalize information updates in a continuous fashion.



Can BAŞKENT Distributed Knowledge and Announcements

Introduction 000 00000	Multi-Agent Geometry oo ooo	Conclusion 0 0000 000
Last Remarks		





Can BAŞKENT

	Multi-Agent Geometry	Conclusion
00000	000	0000
		000
Last Remarks		



Can BAŞKENT

	Multi-Agent Geometry	Conclusion
00000	000	0000
		000
Last Remarks		



Can BAŞKENT

	Multi-Agent Geometry	Conclusion
000 00000	00 000	0 0000 000
Last Remarks		

## Future Research

THE GRADUATE CENTER

э

< ロ > < 回 > < 回 > < 回 > < 回 >

Can BAŞKENT

	Multi-Agent Geometry	Conclusion
000	00 000	0 0000 <b>000</b>
References		

# A Selected Mini-bibliography - 1

- Can Başkent, Merging Information for Distributed Knowledge (manuscript), 2006.
- Can Başkent, Topics in Subset Space Logic (thesis), 2007.
- Johan van Benthem and Guram Bezhanishvili, Modal Logics of Space, in "Handbook of Spatial Logics", 2007
- Johan van Benthem, Jan van Eijck and Barteld Kooi, Logics of Communication and Change, 2005.
- Wiebe van der Hoek, Bernd van Linder and John-Jules Meyer, Group Knowledge is not Always Distributed (neither is it always implicit), 1999.

(日) (同) (三) (三)

Introduction 000 00000	Multi-Agent Geometry 00 000	Conclusion ○ ○○○○ ○●○
References		

# A Selected Mini-bibliography - 2

- ► Jan Plaza, Logic of Public Communication, 1989.
- ► Floris Roelofsen, *Distributed Knowledge*, 2006.



Can BAŞKENT Distributed Knowledge and Announcements

Introduction 000 00000	Multi-Agent Geometry 00 000	Conclusion O O O O O O O
References		

Thanks! Questions or Comments?

Talk slides is available at:

#### www.canbaskent.net



Can BAŞKENT